SCOREKEEPING TIPS AND REMINDERS



- 1. **ALL CAPITAL LETTERS** throughout the score sheet.
- 2. ALL information prior to the first serve and after the last point should be in PEN
- 3. In the OFFICIALS section, LAST NAME, FIRST NAME.
- 4. Tournament **DATE** should be **SIX** characters, *mm/dd/yy* (example: 09/18/04)
- 5. All **TIMES** should be in **INTERNATIONAL TIME** (ex: 9am=0900, 2:15pm=1415)
- 6. After the coin toss, place an "X" in THREE places: (can be done for both sets)
- 1. through the encircled S of the serving team
- 2. through the encircled \mathbb{R} of the receiving team
- 3. in SERVICE ROUNDS box 1 for the Position I player of Receiving team
- 7. You may use **PENCIL** from the first serve until final point is recorded.
- 8. Make a small **CHECKMARK** over the number in the **Service Rounds** box for each player's **FIRST SERVE** (if a legal serve)

Exceptions:

- 1. wrong server
- 2. set point awarded to receiving team on loss of rally
- 3. In a deciding set, at the change of courts,
- a.When team on left serves point 8, use a **checkmark** on far left and "X" on far right for that server; no exit score is recorded in far left box, final exit score is recorded in far right box.
- b.when the team on the right earns point 8, or the team on the left earns point 8 on a loss of rally, use an "X" instead of a checkmark and repeat the last exit score from the previous server.

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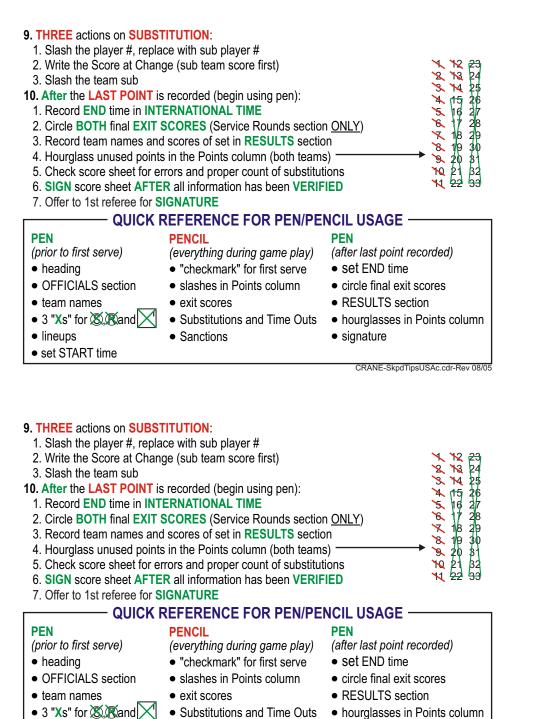
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Sanctions

lineups

• set START time

	2. Write the Score at Cha	nge (sub team score first)		1 12 2
	3. Slash the team sub			% 13 24 3 14 25
	10. After the LAST POINT is recorded (begin using pen):			
	1. Record END time in IN	TERNATIONAL TIME		5 16 2
Circle BOTH final EXIT SCORES (Service Rounds section ONLY)			6 17 2	
	3. Record team names and scores of set in RESULTS section			7 18 2
4. Hourglass unused points in the Points column (both teams)			9 20 3	
	5. Check score sheet for errors and proper count of substitutions			10 21 B2
	6. SIGN score sheet AFTER all information has been VERIFIED			11 22 3:
	7. Offer to 1st referee for SIGNATURE			
QUICK REFERENCE FOR PEN/PENCIL USAGE				
ı	·			
١	PEN	PENCIL	PEN	
ı	(prior to first serve)	(everything during game play)	(after last point reco	oraea)

"checkmark" for first serve

slashes in Points column

exit scores

Sanctions

• set END time

signature

Substitutions and Time Outs
 hourglasses in Points column

circle final exit scores

RESULTS section

9. THREE actions on SUBSTITUTION:

heading

lineups

team names

set START time

OFFICIALS section

● 3 "Xs" for **③**, **®** and **>**

9. THREE actions on SUBSTITUTION:

1. Slash the player #, replace with sub player #

1. Slash the player #, replace with sub player #

2. Write the Score at Change (sub team score first)

3. Slash the team sub

10. After the LAST POINT is recorded (begin using pen):

1. Record END time in INTERNATIONAL TIME

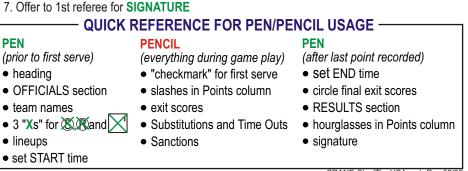
2. Circle BOTH final EXIT SCORES (Service Rounds section ONLY)

3. Record team names and scores of set in RESULTS section

4. Hourglass unused points in the Points column (both teams)

5. Check score sheet for errors and proper count of substitutions

6. SIGN score sheet AFTER all information has been VERIFIED



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• signature

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